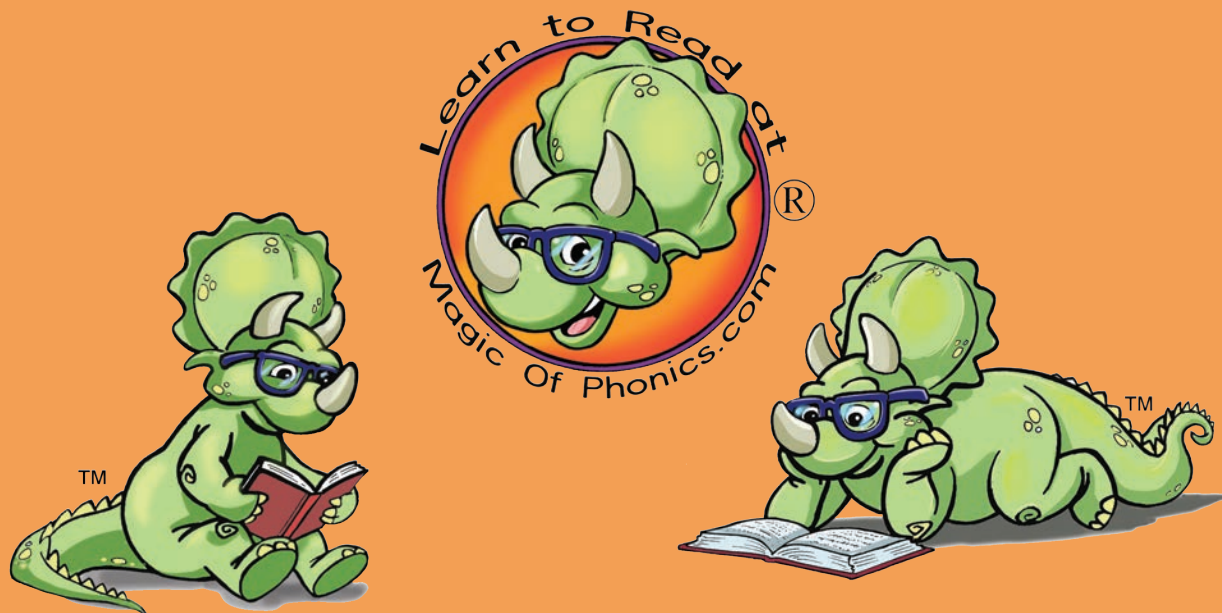


Alphabet Flash Card Instruction Guide

Teach Children to Read Using

Magic of Phonics

Alphabet Flash Card Instruction Guide



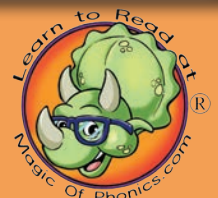
For video instructions about how to use these flash cards,
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Alphabet Flash Card Instruction Guide

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Magic of Phonics

- Is a program that blends phonics with whole word reading method.
- Using step-by-step chapter lessons reinforce the child's ability to decode and pronounce words.
- It teaches reading using visual, auditory and kinesthetic methods.
- The child learns to
 - identify the letters
 - sounds associated with the letters
 - combining letters to pronounce words (blending)
 - read full sentences and stories

Learning Goals for the Alphabet Flash Cards

1. Identify and pronounce the letters of the alphabet.
2. Place the letters in alphabetical order.
3. Separate upper from lower case letters.
4. Separate consonants from vowels.



Alphabet Flash Card Instruction Guide



Alphabet Flash Card Instruction Guide

Lesson 1: alphabetical order, upper case, lower case, vowels, consonants (30 minutes)

Learning Goal:

1. Alphabetical order
2. Identify upper case letters
3. Identify lower case letters
4. Identify vowels
5. Identify consonants

Cards Needed:

- Letter Cards: [Capital A to Z (cards A-01 to A-26)]
- Letter Cards [Lower case a to z (cards A-27 to A-52)]
- Quiz Cards: A-53, A-57, A-58, A-61, A-62
- Game Cards: None

Instructions: Tutor places ALL 26 upper case letters, in alphabetical order, from left to right, on a large surface work area like a table or floor. Below this row, place the corresponding lower case letters. Tutor points to the red letters (a, e, i, o, u and sometimes y) and identifies these as being vowels which have the most important sounding part in the word. The other black letters are consonants.

In the first session, tutor says the name of the first 13 letters (A to M) asking the student to repeat the name after the tutor says it. Explain that the next time, the other 13 will be covered.

In the second session, tutor repeats the first session but then says the name of the last 13 letters (N to Z) asking the student to repeat the name after the tutor says it.

Trick: Use the Alphabet Song to help the student remember the order.

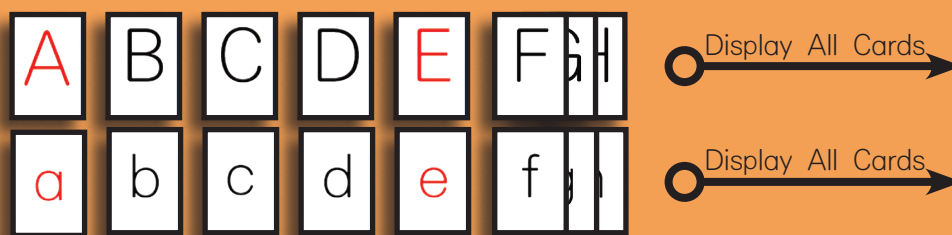
Quiz Cards: After the second session, tutor shows the student the quiz card question and reads the question. Tutor asks the student to answer. Tutor turns the card over and shows the student the answer and reads it out loud asking the student to repeat the answer. Repeat for all the quiz cards in this session.

Game Cards: After the second session, tutor chooses Games 1, 2 or 3.



Alphabet Flash Card Instruction Guide

alphabetical order, upper case, lower case, vowels, consonants



upper and lower case letter name, picture association



Step 2: Starting on the left, the tutor points to the upper case letter (A in this case) and pronounce its name for the student. Turn the flash card over and show the picture with the word and letter, pronouncing the words while emphasizing the letter in the word. Turn over again so the card is letter—face up. Ask the student to say the letter again. After the student says the letter, move to the next letter (B) and continue the process of saying the letter, showing the picture and asking the student to say the letter. Repeat for the remaining upper case letters.

Lower case letter shape similarity to upper case letter and exceptions

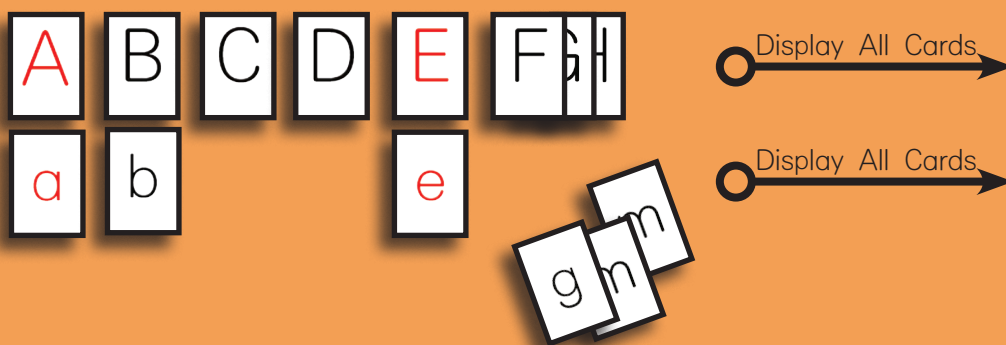


Step 3: A) Show the student the lower case letters that look like the upper case letters. B) Show the student the ones that are not. C) Tell the student that the upper and lower case letters have the same name but the upper case letters are used to identify the beginning of a sentence and proper name. Repeat Step 2 for the lower case letters until all are completed.



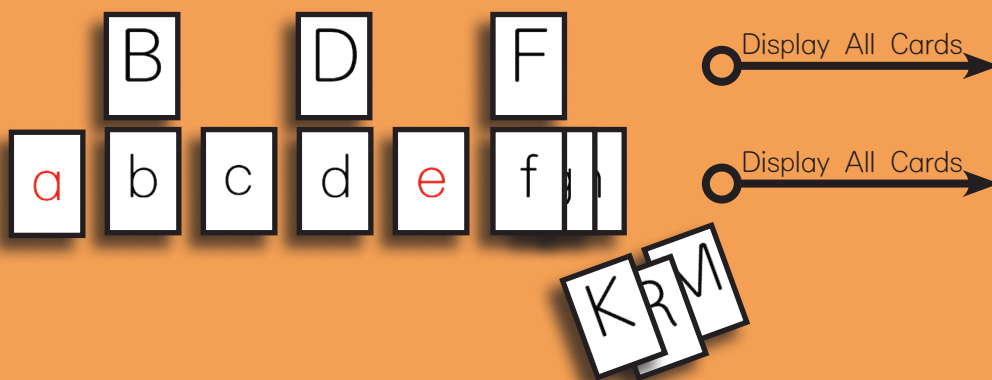
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identify lower case letter name, matching to upper case letter



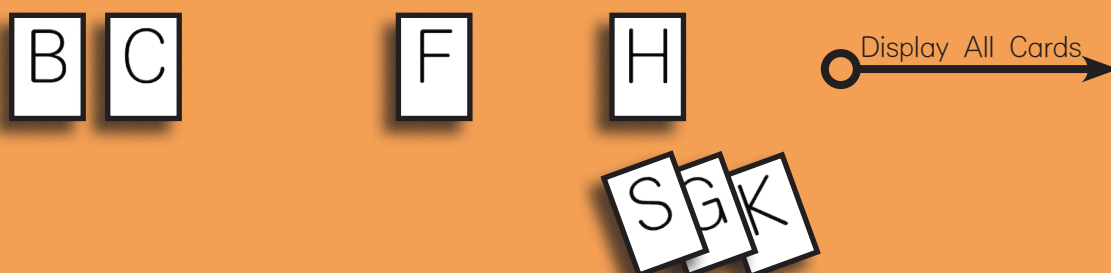
Step 4: Randomly mix the lower case flash cards together. Show the student a lower case flash card. Ask the student to A) say the lower case letter name and B) place it under the corresponding upper case letter.

identify upper case letter name, matching to lower case letter



Step 5: Randomly mix the upper case flash cards together. Show the student an upper case flash card. Ask the student to say the upper case letter name and place it above the corresponding lower case letter.

identify upper case letter name, place in alphabetical order



Step 6: Remove all cards from the work area. Mix only the upper case flash cards together. Ask the student to place the flash cards in alphabetical order saying the letter as it is placed on the work area.



Alphabet Flash Card Instruction Guide

identify lower case letter name, place in alphabetical order



Step 7: Remove the upper case flash cards and repeat Step 6 for the lower case letter flash cards.

identify upper and lower case letter by name

Step 8: Mix the upper and lower case letter flash cards together. Show the student a letter. Ask the student to: A) say the name of the letter, B) say if it is upper or lower case. Those missed are set aside and repeated at the end. Continue until all missed flash cards are correctly answered.

identify upper and lower case letter name, place in alphabetical order



Step 9: Mix the upper and lower case cards together. Ask the student to place the cards in order from A to Z with upper case in a row above and the lower case in a row below.

Repeat 5 days per week
until proficient.



Games to Learn the Alphabet

Game 1: Learn the Vowels Using a Ball

Equipment:

3 to 6 players (can include the tutor)

Vowel flash cards only

Small ball (tennis ball, golf ball, basket ball, crumpled piece of paper, etc.)

Learning Goal: Identify the vowel letters

Instructions:

Step 1: Six players sitting on the floor in a circle facing each other.

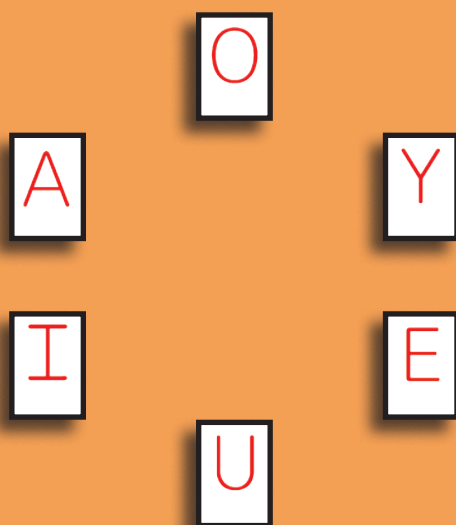
Step 2: Tutor gives each student one or two vowel card(s) (A, E, I, O, U and Y) who displays it with the letter facing the center of the group so all can see it. (Note: if there are not enough students, two cards can be displayed by one student)

Step 3: Tutor hands the ball to one person and explains to all that the game is to roll the ball to the person holding the vowel name called out by the tutor.

Step 4: Tutor calls out the vowel name. The student is to roll the ball to the student holding the vowel.

Step 5: Repeat until the students are proficient at identifying each vowel correctly.

Step 6: Tutor uses lower case vowel letters. Repeat steps 3 to 5.



Games to Learn the Alphabet

Game 2: Learn the Vowels Using a Marker

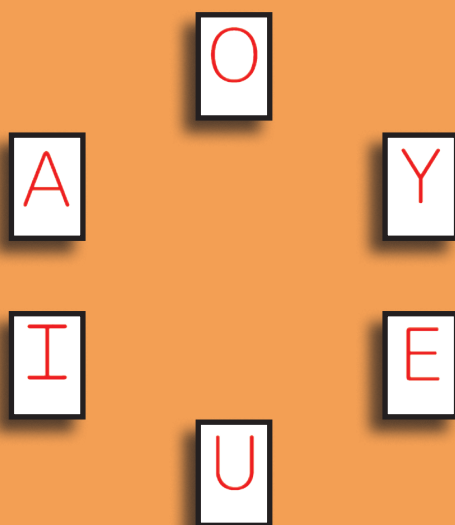
Equipment:

- 1 to 2 players (can include the tutor)
- Vowel flash cards only
- Marker like a coin, salt shaker, etc.

Learning Goal: Identify the vowel letters.

Instructions:

- Step 1:** Student sitting on the floor or at a table.
- Step 2:** Tutor randomly places the vowels on the large surface face up.
(A, E, I, O, U and Y)
- Step 3:** Tutor hands the marker to the student and explains that the game is to quickly place the marker on the letter when called out by the tutor.
- Step 4:** Tutor calls out the vowel name. The student places the marker onto the vowel letter.
- Step 5:** Repeat until the student is proficient at identifying each of the vowels correctly.
- Step 6:** Tutor and student reverse roles. Tutor holds the marker and the student calls out the vowel letter.
- Step 7:** Tutor uses lower case vowels. Repeat steps 4 to 6.



Games to Learn the Alphabet

Game 3: Learn the Vowels Hop

Equipment:

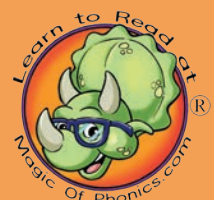
- 1 or more players
- Piece of chalk

Learning Goal: Identify the vowel letters .

Instructions:

- Step 1:** Using chalk, the tutor draws a 3 foot by 2 foot box on the ground. Inside the box, lines are drawn to create 6 equal size boxes (One horizontal line and 2 vertical lines).
- Step 2:** Tutor randomly writes one vowel into each box (A, E, I, O, U and Y).
- Step 3:** Student stands next to the box and is told to jump onto the letter the tutor calls out. Tutor calls out a vowel letter.
- Step 4:** Repeat until the students are proficient at identifying each of the vowels correctly.
- Step 5:** Tutor makes another box but writes the lower case vowels inside of each box. Repeat steps 3 and 4.

A	O	U
E	Y	I



Games to Learn the Alphabet

Game 4: Learn Difficult Letters Using a Marker

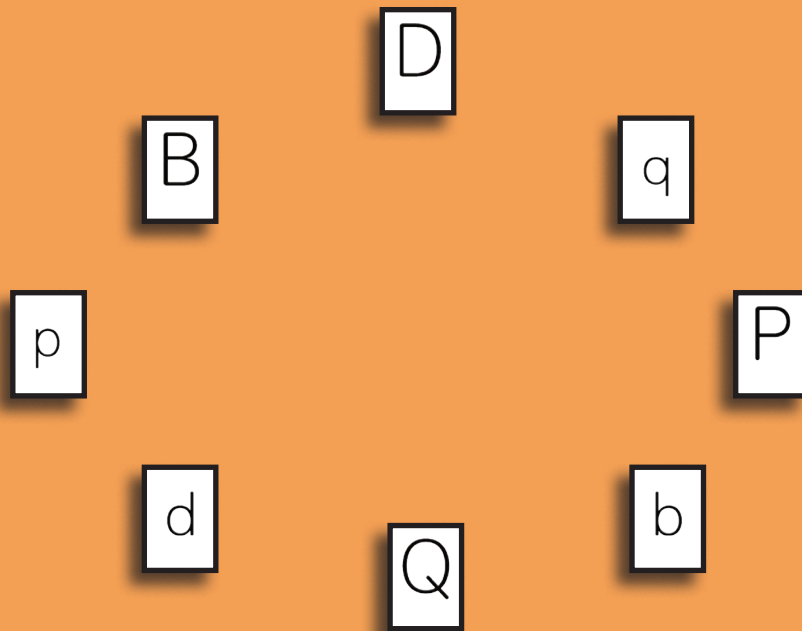
Equipment:

1 to 2 players (can include the tutor)
Flash cards of lower case b, d, p, q and capital B, D, P, Q
Marker like a coin, salt shaker, etc.

Learning Goal: Identify the difficult letters commonly confused by students.

Instructions:

Steps are the same as Game 2 except the difficult letter cards are used.



Games to Learn the Alphabet

Game 5: Learn Difficult Letters Using a Ball

Equipment:

3 to 8 players (can include the tutor)

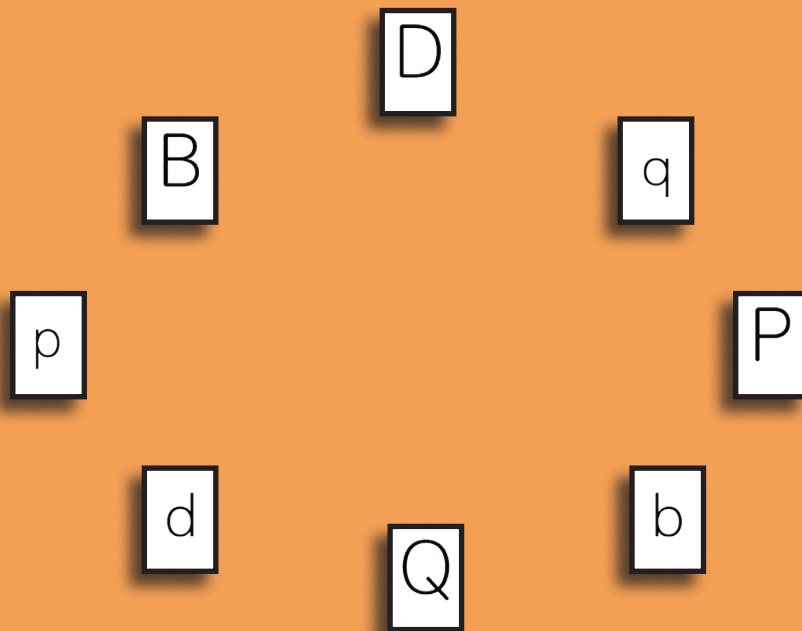
Flash cards of lower case b, d, p, q and capital B, D, P, Q

Small ball (tennis ball, golf ball, basket ball, crumpled piece of paper, etc.)

Learning Goal: Identify the difficult letters commonly confused by students.

Instructions:

Steps are the same as Game 1 except the students are displaying the difficult letter cards listed above. (Note: if there are not enough students, two cards can be displayed by a student) Repeat until the students are proficient at identifying each of the vowels correctly.



Games to Learn the Alphabet

Game 6: Learn Difficult Lower and Upper Case Letters Hop

Equipment:

- 1 or more players
- Piece of chalk

Learning Goal: Identify the difficult letters commonly confused by students.

Instructions:

- Step 1:** Using chalk, the tutor draws a 4 foot by 3 foot box on the ground. Inside the box, lines are drawn to create 12 equal size boxes (Two horizontal lines and 3 vertical lines).
- Step 2:** Tutor randomly writes one difficult lower case letter into each box (a, b, d, e, g, h, m, n, p, q, r, t).
- Step 3:** Student stands next to the box and is told to jump onto the letter the tutor calls out. Tutor calls out a difficult letter.
- Step 4:** Repeat until the student is proficient at identifying each of the difficult letters correctly.
- Step 5:** Tutor makes another box but writes the lower and upper case difficult letters inside each box. Repeat steps 3 and 4.

m	d	g	r
t	q	n	b
p	e	h	a

m	D	g	R
T	q	N	b
p	e	h	A

